

ARTICULATE® STUDIO 360 TRAINING SYLLABUS

Articulate® Studio 360 Training hands-on 2-day training with an optional 3rd-day for Rise 360+:

DAY 1 – BASIC STUDIO 360

This training day provides everything you need to use Studio 360 to quickly and easily design and develop effective e-learning presentations that can be published and delivered to meet a variety of needs and play on a variety of devices.

DAY 2 – STUDIO 360 INTERACTIONS

This training day is designed for those who have already attended the Basic Articulate® Studio 360 training, or have mastered those skills. We will explore the interactive options in Studio 360 that will help take your courses to the next level.

DAY 3 – RISE 360+

Our 3rd day of in-class instruction is dedicated to Rise 360. You'll learn and build complete modules using Rise 360, as well as supplement these modules with additional content using the Articulate® 360 tools – Content Library 360, Peek 360, and Replay 360.

For more information please see the syllabus at the following link: [RISE 360+ Training](#)

PARTICIPANTS

Training sessions are designed for a variety of skill levels. All participants should have basic computer skills and familiarity with some of the more common user interfaces (such as ribbon technology and browser windows). Training sessions are designed for a variety of skill levels. All participants should have basic computer skills and familiarity with some of the more common user interfaces (such as ribbon technology and browser windows). All 3 days of training are interactive and hands-on. Therefore, **participants are required to bring a PC (or Mac with Windows) with an active Articulate® 360 subscription or trial installed.**

SYSTEM REQUIREMENTS

Windows: <https://articulate.com/support/article/Combined-Tech-Specs-for-All-Articulate-360-Apps>

Mac: <https://articulate.com/support/article/Articulate-360-FAQs-Working-on-a-Mac>

Browser (Rise 360+ participants):

- Microsoft Edge (latest version)
- Google Chrome (latest version)
- Firefox (latest version)
- Safari (latest version)
- Internet Explorer 11 is **not** supported for authoring in Rise 360

Microsoft PowerPoint 2016 or 2019 (32-bit or 64-bit) or Microsoft Office 365 (desktop apps only)*

Articulate 360 subscription or trial installed

Please verify that you have the appropriate software installed and working properly on your computer before attendance. There is not adequate time to download and install software the day of training.

NOTE: Your computer will need to be able to wirelessly connect to the internet to access Content Library 360, Review 360, and to access Rise 360 (Day 3).

*Mac users: Microsoft Office apps must be installed in your Windows environment.

BASIC STUDIO 360 (DAY 1)

- INTRODUCTION TO ARTICULATE 360
- WHAT IS STUDIO 360
- USING POWERPOINT AS AN AUTHORING TOOL
 - Adding Content
 - Working with Presenter Notes/Narration
 - Adding Animations
- IMPORTING DESIGNS FROM CONTENT LIBRARY 360
- INSERTING AUDIO
 - Recording, Importing, and Syncing Audio
 - Adding Annotations
- INSERTING VIDEO
- DESIGNING A PLAYER
- EDITING SLIDE PROPERTIES
- PUBLISHING YOUR COURSE
- USING REVIEW 360
- PROJECT MANAGEMENT TIPS

STUDIO 360 INTERACTIONS (DAY 2)

- USING ENGAGE 360 TO BUILD INTERACTIONS
 - Slide and Tab Interactions
 - Adding Content and Media in Engage 360
 - Formatting your interaction
 - Publishing Options
- ENGAGE PRACTICE LAB
- QUIZMAKER 360
 - Creating Form-based and free-form Questions
 - Importing Questions from Excel
 - Working with Question Groups
 - Editing a Result Slide
 - Publishing Options
- USING QUIZMAKER TO BUILD A BRANCHED SCENARIO
- DESIGNING A CLICK AND REVEAL INTERACTION IN PRESENTER 360
- APPLYING NEW TECHNIQUES TO OLD CONTENT (PRACTICE LAB)