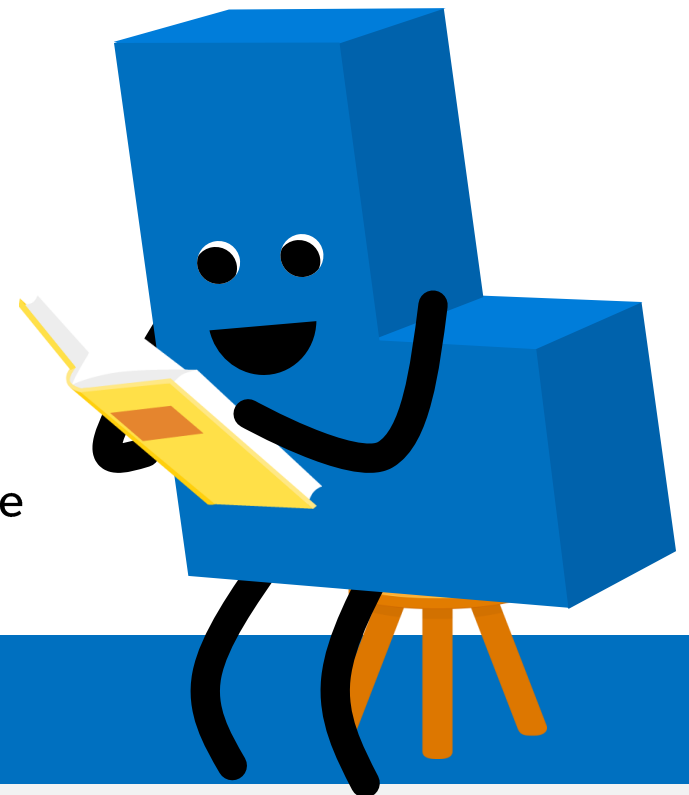




articulāte

STORYLINE 360 APPLICATION WORKSHOP SYLLABUS

This 2-session virtual training provides participants with the opportunity to put into practice previously learned skills in Articulate® Storyline 360. Upon completion of this training, participants will be able to demonstrate higher levels of proficiency in developing e-learning in Storyline 360.



Prerequisites

These training sessions are specifically designed for participants who have previously completed our Storyline 360 Advanced training or achieved an equivalent level of skill.

All participants should be familiar with the building blocks of Storyline 360 and should have previously built interactive slides using variables in Storyline 360.

THIS SESSION IS NOT DESIGNED FOR BEGINNERS. Rather, our focus will be on applying what you already know in practical application-based Storyline 360 exercises.

Session Details

Training sessions are hosted on Zoom Webinar. **Please visit zoom.us/test in order to test your system compatibility prior to the session.**

Microphones are muted throughout the sessions; however, questions can be asked via the Q&A panel in Zoom Webinar (which is moderated by experts on the Yukon Learning Training Team). All sessions are hands-on and include completing exercises during the workshop, as well as additional tasks assigned for further reinforcement following the training. Participants will also have access to recordings of all sessions and support from trainers via email.

System Requirements

A PC (or Mac with Windows) with an active Articulate® 360 subscription or trial installed.

For Windows users: articulate.com/support/article/Combined-Tech-Specs-for-All-Articulate-360-Apps

For Mac users: articulate.com/support/article/Articulate-360-FAQs-Working-on-a-Mac



Duration

4 hours of live instruction, divided into 2 sessions, 2 hours each session. Participants can follow along in class or complete the exercises on their own. Online solution sets are provided.

Course Outline

1

Design and Build a Custom Template From Scratch

- Master Slides
- Font and Color Themes and Text Styles
- Upgrading Project Text

Develop Custom Slide Layouts for Content

Create a Custom Player to Support the Template

Design a Progress Meter

- Built-in Variables
- Sliders

Wrap-up

Post-Session Expectations, Optional Exercises, Overview of Next Session

2

Implement Your Predesigned Template Into an E-Learning Project

Develop a Complete Course Featuring Purposeful Animation and Motion

- Combining Animations and Motion

Create Adaptive Branching and Navigation Control Options

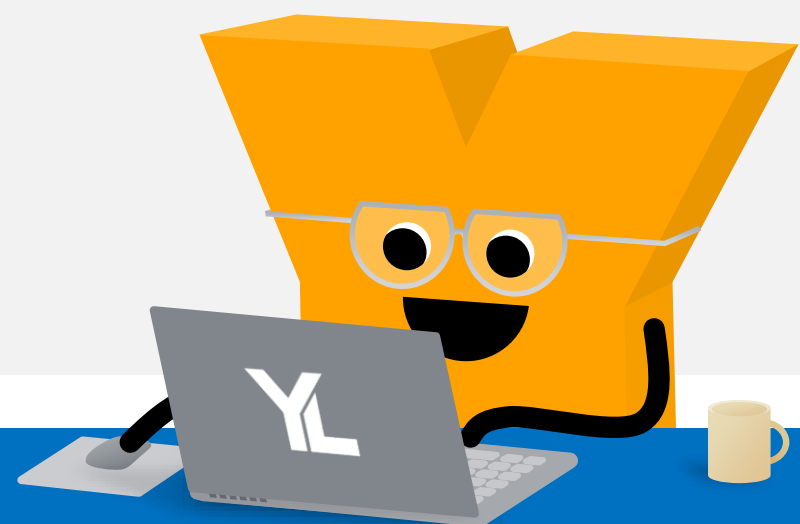
- Custom Menus
- Custom Variables

Practice Creating Meaningful Interactive Slides

- Customizing States and Layers
- Error and Confirmation/Continue layers
- Reusing/Duplicating scenes

Wrap-up

Post-Session Expectations, Optional Exercises



Questions

Have any questions about the training experience or which course is right for you? **We're here to help!**

Email our Training Team at training@yukonlearning.com and we'll get right back to you. Otherwise, we look forward to having you join us in class!