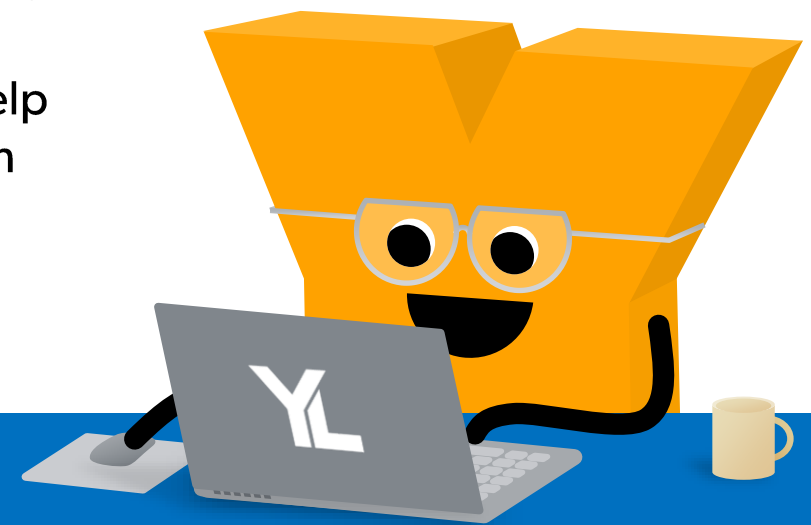




# articulāte

## ARTICULATE® STORYLINE 360 ADVANCED TRAINING SYLLABUS

This full-day in-classroom training is designed for those who have already attended the 2-day Basic Articulate® Storyline 360 training or have mastered those skills. In the Advanced training, we'll explore even more options to help take your courses to the next level. We teach a practical approach for using Conditional Triggers and Variables to help design complex learning modules. You'll also get to experiment with creative interactions using dials and sliders and explore the use of motion and shape intersection triggers, that make motion paths the perfect tool for unique presentations and gaming.



### Prerequisites

Training sessions are designed for a variety of skill levels. However, all participants should have basic computer skills and familiarity with some of the more common user interfaces (such as ribbon technology and browser windows). This full-day training builds on the knowledge presented in the Basic Articulate® Storyline 360 training; therefore, it is recommended you first attend those sessions or have mastered the concepts of the building blocks: slides, states, layers, and triggers.

### System Requirements

**A PC (or Mac with Windows) with an active Articulate® 360 subscription or trial installed.**

**For Windows users:** [articulate.com/support/article/Combined-Tech-Specs-for-All-Articulate-360-Apps](https://articulate.com/support/article/Combined-Tech-Specs-for-All-Articulate-360-Apps)

**For Mac users:** [articulate.com/support/article/Articulate-360-FAQs-Working-on-a-Mac](https://articulate.com/support/article/Articulate-360-FAQs-Working-on-a-Mac)

Please verify that you have the appropriate software installed and working properly on your computer before attendance. There is not adequate time to download and install software the day of training.

**NOTE:** Your computer will need to be able to wirelessly connect to the internet to access Content Library 360, Review 360, and certain features within Storyline 360.



## Course Outline

1

### **Motion Paths**

Motion Path Options  
Basic Motion & Triggering Motion

### **Introduction To Variables**

#### **Text Variables**

Reference Variables  
Variables and Conditions

#### **Number Variables**

Performing Calculations with Number Variables

#### **True/False Variables**

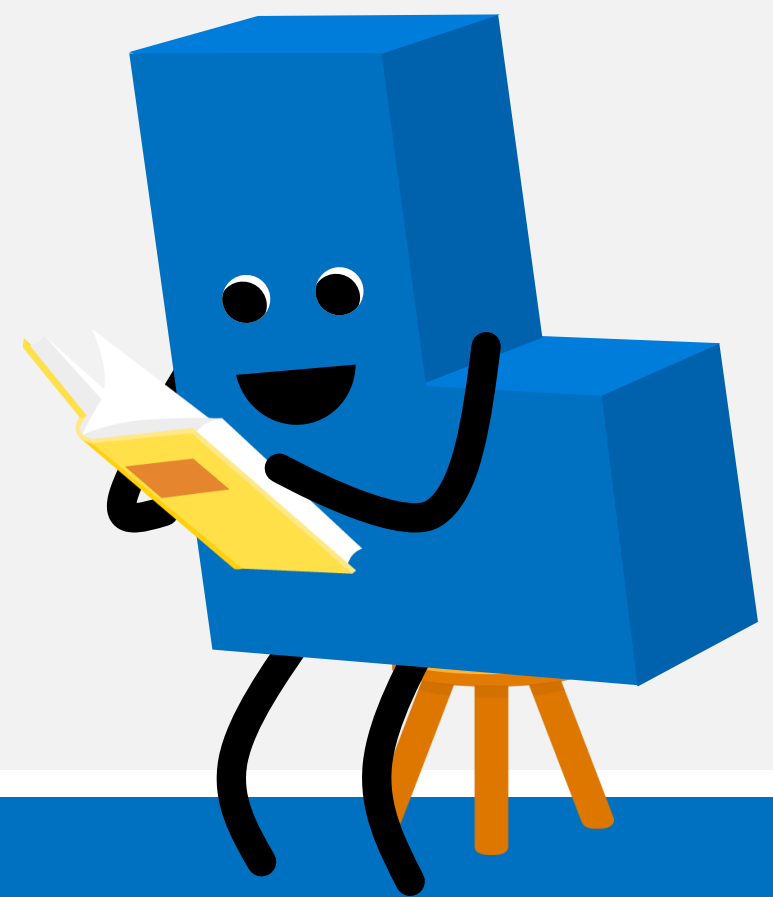
Creating a Customized Learning Path

#### **Built-in Slide Variables**

Tracking Learner Progress

#### **Sliders And Dials**

Additional Interactivity



## Questions

Have any questions about the training experience or which course is right for you? **We're here to help!**

Email our Training Team at [training@yukonlearning.com](mailto:training@yukonlearning.com) and we'll get right back to you. Otherwise, we look forward to having you join us in class!